

RULES 2014 - International Tournament U13-U18

The object of The Robbie is to promote the game of soccer through sportsmanship, fair play and quality competition. These rules are intended to support that objective, however all rules have their limitations and every participant, whether player or official, is expected to act in a manner that brings credit to the game. Doing so will add to the enjoyment of everyone.

1. Laws of the Game

All games shall be played in accordance with the Laws of the Game as observed by FIFA, CSA (Canadian Soccer Association) and OSA (Ontario Soccer Association) as well as competition rules set by The Robbie.

2. Team Eligibility

All participating teams must be registered with their provincial, state or national association. Teams must have proof of permission to travel duly authorized by their governing association (does not apply to Scarborough District teams). All Teams from outside Ontario must provide proof of Medical Insurance for all players.

Teams will be accepted to play in the tournament at the sole discretion of the Robbie Committee. Any Team withdrawing from the tournament after the published deadline will forfeit its entry fee.

3. Age

Players must be born on or after January 1st of the following years:

Division	Birth Year
Under-13	2001
Under-14	2000
Under-15	1999
Under-16	1998
Under-17	1997
Under-18	1996

4. Team Rosters

Maximum roster 18. Maximum players to dress for each game 18.

5. Divisions may be Combined

Where two age divisions are undersubscribed The Robbie reserves the right to combine them. Any team not wishing to participate in a combined division may withdraw from the tournament without penalty up until 2 weeks prior to the International Tournament.

6. Team and Player Registration

Unless otherwise approved by the Robbie Committee, all teams must register at Robbie Headquarters between 2:00 pm and 10:00 pm on the day before the tournament begins.

Any team failing to register as required may be dismissed from the tournament at the discretion of the Robbie Committee, forfeiting its entry fee.

Player identification with a photograph of the player duly authorized by their provincial, state or national association shall be presented at registration. Teams from soccer jurisdictions where such documents are not available will be required to provide proof of age by passport, birth certificate or other identification approved by the Robbie Committee.

Only players whose names appear on the validated team roster are permitted to play in the tournament. No alterations or additions to the original validated roster will be permitted. Team officials keep a copy of the validated roster.

7. Guest Players

A maximum of 3 guest players are permitted. Guest players must be registered with their provincial, state or national association.

Any team using guest players from another club must have a Temporary Registration Permit for each player as per OSA Rules and Regulations (or equivalent as per their governing body).

Players from the same club are not guest players.

8. Wristbands and Team Check-in

At registration wristbands for the number of players and team officials on the roster will be given to the team official. Players and team officials must wear the band for all games; no one without a wristband is allowed on the team bench.

A minimum of 30-minutes prior to the team's first game, all players and team officials, wearing their wristbands, must report to the field convenor presenting the team roster form and player/team official

identification. At the discretion of the field convenor this process may be required prior to subsequent games as well.

If a wristband must be replaced, the player or team official must report to the field convenor presenting also the roster form and identification.

No Wristband, No Play.

9. Game-Sheets

Game-Sheets must be completed and signed by a team official and presented with the validated team roster to the field convenor for verification no later than 30-minutes prior to the scheduled kickoff time for each game.

Each team must provide its own game sheets – download and print from www.therobbie.ca.

10. Substitutions

Unlimited substitutions may be made at any stoppage of play at the discretion of the referee. No substitution shall be allowed for a player ejected from the game by the referee.

11. Discipline

The Robbie Tournament uses the OSA Discipline by Review System. Any player ordered from the field of play by the referee for misconduct shall receive an automatic one game suspension and shall sit out his/her next scheduled game.

In cases of violent conduct or misconduct against a game official, the offending player shall be dismissed from the tournament.

Any team official being ejected from a game must appear before The Robbie Discipline Committee prior to his/her team's next scheduled game.

Anyone disputing his/her ejection from a game may request a hearing. Such request must be made in writing accompanied by a \$75.00 hearing fee in cash. The person requesting a hearing must notify the field convenor of his/her intentions within 30 minutes of the conclusion of said game.

12. Protests

Protests must be made in writing by the team manager or coach and must be accompanied by a fee of \$75.00 in cash. Protests must be received by the Robbie Tournament Committee within one hour of the conclusion of the game being protested. In the event that a protest is upheld the protest fee shall be returned. No one may protest a game in which his/her team has not participated.

13. Extraordinary Weather

In the event of severe weather conditions (e.g., continuous heavy rain, lightning, excessive heat or poor field conditions), the Robbie Committee may change the duration of games, or any other function of the tournament including the following:

- Relocate and/or reschedule any game.
- Reduce the scheduled duration by up to 50 percent.
- Cancel any preliminary game that has no bearing in determining group winners or wildcards.
- Consider a game complete if 25 percent of the game or less was not played when abandoned by the referee.
- The City has the right to cancel fields in the case of lightning or unplayable conditions.

14. Scheduling

Scheduling and the assignment of referees are the responsibility of the Robbie Committee.

15. Determining Group Winners

Each team will be awarded 3 points for a win, 1 point for a tie and zero points for a loss. At the end of the preliminary round, the group winner shall be the team with the most points. If teams are tied on points, the following criteria shall be used to determine the winner:

- Most wins
- Winner of the game between the two teams tied (applies to 2-way ties only)
- Best goal differential (i.e. goals for minus goals against)
- Most goals scored
- Kicks from the penalty mark as per FIFA at a time and location determined by the Robbie Committee.

16. Wildcards

Wildcard teams selected for quarter final or semi final games will be those with the best non-qualifying record determined by the number of points accumulated. If tied on points, criteria 15a, 15c, 15d, 15e shall apply.

In the first play-off round, no wildcard team shall play against a team from the same preliminary group. In such an event all teams shall be rotated forward until there is no conflict.

In a group of five (5) Teams where all other groups are four (4) the co-efficient formula will be decided by dividing the total points by 4 and multiplying the result by 3. The Goal differential will be decided by dividing the total goals for minus the goals against then dividing by 4 and multiplying by 3.

17. Game Length & Extra Time

Division	Preliminary, Quarter Final & Semi Final	Final
U13	60 min. (2 x 30)	80 min. (2 x 40)
U14	60 min. (2 x 30)	80 min. (2 x 40)
U15	60 min. (2 x 30)	80 min. (2 x 40)
U16	60 min. (2 x 30)	90 min. (2 x 45)
U17/18	60 min. (2 x 30)	90 min. (2 x 45)

A quarter final, semi final or final game tied after regulation time shall be decided by kicks from the penalty mark. As per FIFA only players on the field of play at the end of regulation time shall be eligible to take part in the taking of kicks from the penalty mark.

18. Failure to Show

Teams shall be allowed a 15 minute grace period after the scheduled kick-off time before they are considered to have failed to show. A minimum of 7 players constitutes a team and the game shall be started if a team has at least that number of players. The period of grace shall only be allowed if a team has less than the minimum number of players required present at the field. In the event of a failure to show, the offending team shall forfeit the game. If both teams fail to show, a ruling will be made by the Robbie Committee.

If a team pulls out or fails to register, its games shall be considered forfeit.

19. Forfeited Games

At the discretion of The Robbie Committee, teams that fail to show, or otherwise forfeit a game, may be dismissed from the tournament and forfeit all entry fees without appeal. Furthermore, such action may be reported to the governing body of the team involved.

The opponent of a team which has forfeited a preliminary game shall be awarded a win and 3 points in group standings and a 2-0 victory.

20. Abandoned Games

The Robbie Committee shall review the circumstances of any game abandoned by the referee. The finding of the Committee and subsequent decision shall be final and not subject to any appeal. An abandoned Game is not a forfeit.

21. Arrival Time for Tournament Finals

Teams qualifying for the final game of a division shall report to the venue convenor at least 45 minutes prior to the scheduled kick-off time.

22. Player Uniforms and Equipment

The equipment of all players must conform to the Laws of the Game as set out by FIFA. All players must wear a number on the back of their shirt. This number must coincide with the player's name and number as shown on the game sheet. Each player on a team shall have a different number.

If team colours clash, the home team shall be responsible to change colours; the home team being the first team listed in the schedule. At the discretion of the Robbie Committee, a team that does not observe the colour change or number requirements of this rule may forfeit the game.

Shin guards are mandatory.

23. Field Convenors

Field Convenors appointed by The Robbie Committee shall be on duty at each game location. They are responsible for checking team rosters, player cards and wrist bands before each game. Field Convenors are not authorized to explain or interpret tournament rules.

24. Game Balls

Game balls may be supplied by The Robbie; if not, each team will supply a regulation size ball, from which one will be selected by the referee to be used in the game. Divisions U13-18 shall use a Size 5 ball.

25. General

The Robbie Committee and/or the Scarborough Soccer Association will not be responsible for any expenses incurred by any team if the tournament is cancelled in whole or in part; and also will not be responsible for expenses such as parking tickets incurred by teams and families. The Robbie Committee and/or the Scarborough Soccer Association reserve the right to resolve all matters pertaining to The Robbie International Soccer Tournament.

The Robbie Committee's interpretation of the rules and all other tournament documentation is final.